Leseliste

L 13

The reading list includes literature and theories that were important references in the research on and development of im/possible images. The listed publications are available in the library of the Lothringer 13 Halle and can be studied there.

Die Leseliste umfasst Literatur und Theorien, die in der Recherche zu und der Entwicklung von im/possible images wichtige Referenzen waren. Die gelisteten Publikationenen stehen als Handapparat in der Bibliothek der Lothringer 13 Halle zur Verfügung und können dort gelesen werden.

im/possible reading list/ Leseliste

→ Theories around latent/liminal image space

Joanna Zylinska: Nonhuman Photography, MIT Press, 2017.

Jussi Parikka: A Geology of Media (Electronic Mediations, Band 46), University of Minnesota Press, 2015.

Jussi Parikka: Photography off the scale. Edinburgh University Press, 2021.

Trevor Paglen: Invisible Images. (Your Pictures Are Looking at You), The New Inquiry December 8, 2016.

Paul Virilio: Die Sehmaschine. Merve, 2012.

Vilem Flusser: Ins Universum der technischen Bilder. European Photography; 7. Auflage, 2018.

Daniel Rubinstein: Fragmentation of the Photographic Image in the Digital Age, Routledge, 2019.

Alan Warburton: RGBFAQ, 2020.

Rosa Menkman: Glitch Studies Manifesto. In: Geert Lovink and Rachel Somers Miles (eds.): Video Vortex Reader II, moving images beyond YouTube, 2011, pp. 336-348.

Hito Steyerl: In Defence of the poor image, In: e-flux Journal, Issue #10 November, 2009.

Giulia Bini, Lívia Nolasco-Rózsás, Jan Elantkowski: Spatial Affairs, Hatje Cantz, 2021.

Giulia Bini, Livia Nolasco-Rozsas (et. all): Spacial Affairs. Katalog zur gleichnamigen Ausstellung im Ludwig Museum, Museum of Contemporary Art, Budapest. Hatje Cantz, 2021.

Mittelberger, Pelz, Rosen, Franke (Hg.): Maschinensehen. Feldforschung in den Räumen bildgebender Technologien. Books from the HfG University of Arts and Design Karlsruhe & ZKM. Band I. Spector Books, 2013.

Susan Schuppli: Material Witness. Media, Forensics, Evidence, MIT Press, 2020.

Terry Flaxton: HD aesthetics and digital cinematography. digital light, 2015, p. 61.

Kate Crawford and Trevor Paglen: Excavating Al. The Politics of Training Sets for Machine Learning, September 19, 2019.

Georges Bataille: The Impossible. City Lights Books, 1991.

Matthew Fuller and Olga Goriunova: Bleak Joys: Aesthetics of Ecology and Impossibility. Vol. 53. U of Minnesota Press, 2019.

Greene, Brian. The hidden reality: Parallel universes and the deep laws of the cosmos. Vintage, 2011.

\rightarrow All possibilities

Jorge Luis Borges: Die Bibliothek von Babel. Reclam, 1974.

William Poundstone: The recursive universe. cosmic complexity and the limits of scientific knowledge. Courier Corporation, 2013.

Michel Foucault: Die Ordnung der Dinge: Eine Archäologie der Humanwissenschaften, Suhrkamp, 2003.

→ Shapes (blobs, lines and euclidean space)

Tim Ingold: Life of Lines, Routledge, 2015.

Edwin Abbott Abbott: Flatland. A Romance of Many Dimensions, 1884.

\rightarrow Missing (images)

Mimi Onuoha: Library of missing datasets. In: Hrsg. v. Inke Arns, Marie Lechner: Computer Grrrls, Hartware MedienKunstVerein, Ausstellungsmagazin, 2021.

→ Machine Learning

Rosemary Lee: The Limits of Algorithmic Perception: technological Umwelt, 2018.

Rosemary Lee: Seeing with Machines: Decipherability and Obfuscation in Adversarial Images, IT-University of Copenhagen, 2018.

Quentin Meillassoux and Florian Hecker: Talk Hyperchaos, Speculative Solution. URBANOMIC / DOCUMENTS, Chez Meillassoux, Paris, 22 July 2010.

(Im)possible Images - digital media, reality and the arts

Seminar Schedule

A Seminar by Mariya Dzhimova, Luzi Gross and Silvan Pollozek in cooperation between the Chair of Sociology of Technology, European New School of Digital Studies, the Institute for Cultural Management and Media, University of Music and Performing Arts Munich and Lothringer 13 Halle, SS 2021

L 13 Reader NR 4 Seminar Schedule

(Im)possible Images – digital media, reality and the arts

A Seminar by **Mariya Dzhimova**, **Luzi Gross** and **Silvan Pollozek** in cooperation between the Chair of Sociology of Technology, European New School of Digital Studies, the Institute for Cultural Management and Media, University of Music and Performing Arts Munich and Lothringer 13 Halle, SS 2021

The production of visual images is not a process of mere depicting and representing reality, but a process of creating and mediating realities. Visual images shape certain conceptions of the enemy, define specific ways of life, call for identification with given groups (perpetrators, victims, etc.), frame opinions, make the hidden visible and conceal the visible. Visual images are performative and under particular circumstances even operative in a way that they can trigger certain decisions and actions ("operational images" Farocki 2003).

This operativity and performativity unfolds in a new way through the producing and reading of visual images by new technologies such as computer vision, neuronal networks, virtual reality, augmented reality etc. It is the algorithms that produce, read and evaluate the images by translating and comprehending the "visuality" into data sets and mathematical formulas. Monitoring systems and face recognition algorithms turn the human body into a machine-readable and image- based grammar in order to make visible the "unwanted" ("criminals", "vandals", "illegals") and to sort it out. Or drones assess the images they generate in order to navigate through terrain and wipe out the target or artificial intelligence. Taking into account that visuals and visual regimes are both ubiquitous and hidden, especially considering new computer generated black box methods of image processing and assessment, the question arises how to critically approach the production and politics of visual images and visual regimes? Are there ways to queer them and what different forms of interventions are possible? And how to turn them into political issues for public debate?

This interdisciplinary course assembles recent work from media studies, science and technology studies as well as the arts and discusses their different engagement with this matter. The course will introduce key approaches on the performativity of media and images. Moreover, it will discuss recent research on computational image making, on data practices, as well as on socio-technical arrangements of visual regimes. And, it will dive into a number of recent arts projects that have developed subversive and interventional strategies on computational image creation - such as by Rosa Menkman, Hito Steyerl, Harun Farocki and others.

The interdisciplinary course is organized by the European New School of Digital Studies, the Hochschule for Music and Theater Munich, and the Lothringer 13 Halle, a municipal art space for contemporary art in Munich. Furthermore, it is related to the exhibition "impossible images" with Rosa Menkman at Lothringer 13 Halle, which will take place in July, 2021.

Classes will be held in a digital form: bi-weekly block events allow the presentation and discussion of research and art projects via video conferencing. Material (images, videos, readings, smaller tasks...) will be uploaded to Moodle. The students are expected to prepare and moderate one session (90 minutes).

Course Agenda

16.4. Introduction

Organisational topics

- round of introduction (lecturers and students)
- presentation agenda of the course
- explaining the exam performances
- explaining and distributing the moderation tasks

30.04. Performative images and the production of knowledge

Reading: Visual construction of reality, social construction of visuality (60 min)

 Alloa, E. (2016) Iconic Turn: A Plea for Three Turns of the Screw. Culture, Theory and Critique 57(2), pp. 228–250. DOI: <u>10.1080/14735784.2015.1068127</u>.

Reading: STS & social studies of science - images and the production of knowledge (60min)

- Lynch, M. and Edgerton, S.Y. (1987) Aesthetics and Digital Image Processing: Representational Craft in Contemporary Astronomy. The Sociological Review 35(11), pp. 184–220. DOI: 10.1111/j.1467-954X.1987.tb00087.x.

Artworks: images and knowledge production (60 min)

- Sophie Dyer and Sasha Engelmann: Open weather project (http://www.sashaengelmann.com/amateur-radio)
- Forensic Architecture: The killing of Halit Yozgat: 77sqm_9:26 min (https://vimeo.com/ 225827337)

Further Reading:

- Mitchell, W.J.T. (2002) Showing seeing: a critique of visual culture. Journal of Visual Culture 1(2), pp. 165–181. DOI: 10.1177/147041290200100202.
- Rubinstein, D. (2019) Fractal photography and the politics of invisibility. In: Durden M and Tormey J (eds) The Routledge Companion to Photography Theory. (London: Routledge).
- Burri, R. and Dumit, J. (2008) Social Studies of Scientific Imaging and Visualization. In: The Handbook of Science and Technology Studies, pp. 297–317.
- Vertesi, J. (2012) Seeing like a Rover: Visualization, embodiment, and interaction on the Mars Exploration Rover Mission. Social Studies of Science 42(3), pp. 393–414. DOI: 10.1177/0306312712444645.

14.05. Operative images - Machine & Computer Vision

Artwork: Operational Images (120 min)

- Farocki, Harun (2000) Eye/Machine: Trailer: https://vimeo.com/channels/exav/102228278 [material will be added]
- Pantenburg, V. (2016) Working images: Harun Farocki and the operational image. In: Eder J and Klonk C (eds) Image Operations: Visual Media and Political Conflict.
 (Manchester: Manchester University Press), pp. 49–62. DOI: <u>10.7228/manchester/9781526107213.003.0004</u>.
- Paglen, T. (2014) Operational Images. e-flux 59, pp. 1–3. (https://www.e-flux.com/journal/59/61130/operational-images/)

Reading: Images as Operative Tools (60min)

- Hoel, A.S. and Lindseth, F. (2016) Differential Interventions: Images as Operative Tools. In: Kuc K and Zylinska J (eds) Photomediations: A Reader. (London: Open Humanities Press), pp. 177–183.

Further Reading:

- Elsaesser, T. and Alberro, A. (2014) Farocki: A Frame for the No Longer Visible: Thomas Elsaesser in Conversation with Alexander Alberro. eflux (https://www.e-flux.com/journal/59/61111/farocki-a-frame-for-the-no-longer-visible-thomas-elsaesser-in-conversation-with-alexander-alberro/)
- Franz, N. and Queisner, M. (2018) The Actors Are Leaving the Control Station. The Crisis of Cooperation in Image-guided Drone Warfare. In: Feiersinger L, Friedrich K, and Queisner M (eds) Image Action Space. (De Gruyter), pp. 115–132.
- Hoel, A.S. (2018) Operative Images. Inroads to a New Paradigm of Media Theory. In: Feiersinger L, Friedrich K, and Queisner M (eds) Image – Action – Space. (De Gruyter), pp. 11–28. DOI: 10.1515/9783110464979-002.

21.05. Beyond Resolution

Artwork / Reading: How not to be seen and other references (60 min)

- Steyerl, H. (2013): How not to be seen. A Fucking Didactic Educational .MOV File (https://www.artforum.com/video/hito-steyerl-how-not-to-be-seen-a-fucking-didactic-educational-mov-file-2013-51651)

Artwork / Reading: Beyond resolution: impossible images (120 min)

Menkman, R. (2016) Behind the White Shadows of Image Processing. Shirley, Lena,
 Jennifer and the Angel of History. Available at: https://beyondresolution.info/Behind-White-Shadows

Further Reading:

- Menkman, Rosa: Glitch Manifesto
- Steyerl, H. (2009) In Defense of the Poor Image, e-flux 10, pp. 1–10 (https://www.e-flux.com/journal/10/61362/in-defense-of-the-poor-image/).

11.06. Face Recognition and Algorithmic Surveillance

Intro Artwork evtl.: Paglen, T. (2017) The World through Al's Eyes (https://www.wired.com/video/watch/the-unsettling-performance-that-showed-the-world-through-ai-s-eyes)

Reading: The Politics of Facial Recognition Systems (60 min)

 Introna, L. and Wood, D. (2002) Picturing Algorithmic Surveillance: The Politics of Facial Recognition Systems. Surveillance & Society 2(2/3). DOI: 10.24908/ ss.v2i2/3.3373.

Artwork: Face Detection (120 min)

- Paglen, Trevor: Training Humans (https://paglen.studio/2020/04/09/kate-crawford-trevor-paglen-training-humans/)
- Paglen, T.: They Took the Faces... (https://paglen.studio/2020/04/09/they-took-the-faces-from-the-accused-and-the-dead/)
- Kimyonghun, S. (2018) "Nonfacial Portrait" (https://ssbkyh.com/works/nonfacial-portrait/)
- Reich, J. (2018) "Face Detection" (https://johannareich.com/mies-portfolio/face-detection)
- Harvey, A. (2010) "CV Dazzle" (https://www.fkv.de/adam-harvey/)

Further Reading:

- Kember, S. (2014) Face Recognition and the Emergence of Smart Photography. Journal of Visual Culture 13(2), pp. 182–199. DOI: 10.1177/1470412914541767.
- Kloppenburg, S. and van der Ploeg, I. (2020) Securing Identities: Biometric Technologies and the Enactment of Human Bodily Differences. Science as Culture 29(1), pp. 57–76. DOI: 10.1080/09505431.2018.1519534.
- Amoore, L. and Hall, A. (2009) Taking People Apart: Digitised Dissection and the Body at the Border. Environment and Planning D: Society and Space 27(3), pp. 444–464. DOI: 10.1068/d1208.

25.06. Platforms, Big Data, and Al

Intro Artwork: Memo Akten (2018) Learning to see. Gloomy Sunday (https://vimeo.com/260612034)

Reading: The Politics of Images in Machine Learning (90min)

- Crawford, K. and Paglen, T. (2019) 'Excavating Al: The Politics of Images in Machine Learning Training Sets'. Available at: https://excavating.ai/.
- Offert, F. and Bell, P. (2020) Perceptual bias and technical metapictures: critical machine vision as a humanities challenge. Al & SOCIETY, pp. 1-12. DOI: 10.1007/s00146-020-01058-z.

Artworks: Al & Big Data (90 min)

- Steyerl, H. (2019) City of broken glass (https://www.youtube.com/watch?v=iyyM4vDg0xw)
- Paglen, T. (2017) Adversarially Evolved Hallucination (https://paglen.studio/2020/04/09/hallucinations/)
- Kimyonghun S. (2016) Animal Classifier (http://ssbkyh.com/works/animal-classifier/)
- Ridler, A. (2018) Myriad (Tulips) (http://annaridler.com/myriad-tulips)

Further Reading:

- Steyerl, H. (2014) Proxy Politics: Signal and Noise. e-flux 60. (https://www.e-flux.com/journal/60/61045/proxy-politics-signal-and-noise/)
- MacKenzie, A. and Munster, A. (2019) Platform Seeing: Image Ensembles and Their Invisualities. Theory, Culture & Society 36(5), pp. 3–22.

09.07. Virtual Reality - Immersion, Simulation, 'Ultimate Empathy Machine'

Reading: Immersion / Empathy (90 min)

- Nakamura, L. (2020) Feeling good about feeling bad: virtuous virtual reality and the automation of racial empathy. Journal of Visual Culture 19(1), pp. 47–64.
- Murray, J.H. (2020) Virtual/reality: how to tell the difference. Journal of Visual Culture 19(1), pp. 11–27.
- Bollmer, G. and Guinness, K. (2020) Empathy and nausea: virtual reality and Jordan Wolfson's Real Violence. Journal of Visual Culture 19(1), pp. 28–46.

Artworks: Immersion (90 min)

- Farocki, H. (2009) Serious Games III. (https://vimeo.com/370494311)
- Jordan Wolfson "Real Violence (2017)"

Further reading:

- Uricchio, W. (2011) The algorithmic turn: photosynth, augmented reality and the changing implications of the image. Visual Studies 26(1), pp. 25–35. DOI: 10.1080/1472586X.2011.548486.

16.07. Closing sessions and group works

Imagine you could obtain an impossible image, of any object or phenomenon that you think is important, with no limits to spatial, temporal, energy, signal/noise or cost resolutions, what image would you create?

im/possible images



